

Subject Progression

Geography – Year 6

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Locational Knowledge		Place Knowledge		Human and Physical Geography	
Use maps to name and locate countries and cities of Europe. Use latitude and longitude on atlas maps and globes.		Study of human and physical geography of a region in a European country (Rhône-Alpes and Centre)Confidently identify significant places and environments Identify and describe where places are around the world Compare and contrast areas within other European countries (Not UK)		Use appropriate geographical vocabulary related to the topic Recognise and describe key mountains around the world. Investigate how decisions about places and environments affect the future quality of people's lives Recognise and describe biomes and vegetation belts around the world To learn about distribution of natural resources including energy.To learn about trade links between countries.	
Fieldwork and Geographical Skills (to be incorporated throughout the year)					
Geographical Skills			Fieldwork		
Use eight point compass points confidently and accurately Begin to use six figure coordinates to locate features on a map Recognise and use OS map symbols and describe features shown on a OS mapDraw and use maps and plan in a range of scales Use atlases to find out about other features of places e.g. mountains, weather patterns			Collect and record evidence unaided Analyse evidence and draw conclusions e.g. field work, data onlanduse,comparing land use data,look atpatterns andexplain reasons behind it Drawasketch ofkey features of topic studied with increasing accuracy. Select and use a range of measuring instruments and Investigations Begin to use recordings for their investigation Draw a variety of thematic maps based on their own data		

<p>Use primary and secondary sources of information for evidence</p> <p>Follow a short route on an OS map independently</p> <p>use maps sites on internet (digimap/google/mario)</p> <p>Create maps using aerial photographs and satellite images.</p>	<p>Draw a sketch map using symbols and a key</p> <p>Begin to draw plans of increasing complexity</p>
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