

Subject Progression

Mathematics – Year 1

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
<p>Doubles/halves to 20</p> <p>One more/less and 10 more/less than a given number</p> <p><i>Count within 100, forwards and backwards, starting with any number.</i></p> <p><i>Reason about the location of numbers to 20 within the linear number system, including comparing using < > and =</i></p> <p><i>Count forwards and backwards in multiples of 2, 5 and 10, up to 10 multiples, beginning with any multiple, and count forwards and backwards through the odd numbers</i></p> <p><i>Develop fluency in addition and subtraction facts within 10</i></p> <p><i>Compose numbers to 10 from 2 parts, and partition numbers to 10 into parts, including recognising odd and even numbers.</i></p>	<p>Doubles/halves to 20</p> <p>One more/less and 10 more/less than a given number</p> <p><i>Count within 100, forwards and backwards, starting with any number.</i></p> <p><i>Reason about the location of numbers to 20 within the linear number system, including comparing using < > and =</i></p> <p><i>Count forwards and backwards in multiples of 2, 5 and 10, up to 10 multiples, beginning with any multiple, and count forwards and backwards through the odd numbers</i></p> <p><i>Develop fluency in addition and subtraction facts within 10</i></p> <p><i>Compose numbers to 10 from 2 parts, and partition numbers to 10 into parts, including recognising odd and even numbers.</i></p> <p>Adding and subtracting within 20</p> <p>Multiplication and division strategies</p>	<p>Doubles/halves to 20</p> <p>One more/less and 10 more/less than a given number</p> <p><i>Count within 100, forwards and backwards, starting with any number.</i></p> <p><i>Reason about the location of numbers to 20 within the linear number system, including comparing using < > and =</i></p> <p><i>Count forwards and backwards in multiples of 2, 5 and 10, up to 10 multiples, beginning with any multiple, and count forwards and backwards through the odd numbers</i></p> <p><i>Develop fluency in addition and subtraction facts within 10</i></p> <p><i>Compose numbers to 10 from 2 parts, and partition numbers to 10 into parts, including recognising odd and even numbers.</i></p> <p>Recognise common 2D and 3D shapes presented in different orientations, and know that rectangles, triangles, cuboids and pyramids are not always similar to one another.</p> <p>Adding and subtracting within 20</p>	<p>Doubles/halves to 20</p> <p>One more/less and 10 more/less than a given number</p> <p><i>Reason about the location of numbers to 20 within the linear number system, including comparing using < > and =</i></p> <p><i>Count forwards and backwards in multiples of 2, 5 and 10, up to 10 multiples, beginning with any multiple, and count forwards and backwards through the odd numbers</i></p> <p><i>Develop fluency in addition and subtraction facts within 10</i></p> <p><i>Compose numbers to 10 from 2 parts, and partition numbers to 10 into parts, including recognising odd and even numbers.</i></p> <p>Recognise common 2D and 3D shapes presented in different orientations, and know that rectangles, triangles, cuboids and pyramids are not always similar to one another.</p> <p>Adding and subtracting within 20</p> <p>Multiplication and division strategies</p>	<p>Doubles/halves to 20</p> <p>One more/less and 10 more/less than a given number</p> <p><i>Reason about the location of numbers to 20 within the linear number system, including comparing using < > and =</i></p> <p><i>Count forwards and backwards in multiples of 2, 5 and 10, up to 10 multiples, beginning with any multiple, and count forwards and backwards through the odd numbers</i></p> <p><i>Develop fluency in addition and subtraction facts within 10</i></p> <p><i>Compose numbers to 10 from 2 parts, and partition numbers to 10 into parts, including recognising odd and even numbers.</i></p> <p>Recognise common 2D and 3D shapes presented in different orientations, and know that rectangles, triangles, cuboids and pyramids are not always similar to one another.</p> <p>Adding and subtracting within 20</p> <p>Multiplication and division strategies</p>	<p>Doubles/halves to 20</p> <p>One more/less and 10 more/less than a given number</p> <p><i>Reason about the location of numbers to 20 within the linear number system, including comparing using < > and =</i></p> <p><i>Count forwards and backwards in multiples of 2, 5 and 10, up to 10 multiples, beginning with any multiple, and count forwards and backwards through the odd numbers</i></p> <p><i>Develop fluency in addition and subtraction facts within 10</i></p> <p><i>Compose numbers to 10 from 2 parts, and partition numbers to 10 into parts, including recognising odd and even numbers.</i></p> <p>Recognise common 2D and 3D shapes presented in different orientations, and know that rectangles, triangles, cuboids and pyramids are not always similar to one another.</p> <p>Adding and subtracting within 20</p> <p>Multiplication and division strategies</p>

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<p>Place Value (3 weeks) <i>Count within 100, forwards and backwards, starting with any number.</i></p> <p>Reason about the location of numbers to 20 within the linear number system, including comparing using < > and =</p> <p>To identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least</p> <p>To read and write numbers from 1 to 20 in numerals and words.</p> <p>To given a number, identify 1 more and 1 less</p> <p><i>Count forwards and backwards in multiples of 2, 5 and 10, up to 10 multiples, beginning with any multiple, and count forwards and backwards through the odd numbers</i></p> <p>Addition and Subtraction, (2 weeks)</p> <p><i>Develop fluency in addition and subtraction facts within 10</i></p> <p><i>Compose numbers to 10 from 2 parts, and partition numbers to 10 into parts, including recognising odd and even numbers.</i></p> <p><i>Read, write and interpret equations containing addition (), subtraction () and equals () symbols, and relate additive expressions and equations to real-life contexts</i></p>	<p>Multiplication and Division (2 weeks) To solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher.</p> <p>To solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts.</p> <p>Shape (3 weeks – 1 week 2D, 1 week 3D, 1 week fraction of shape) <i>Recognise common 2D and 3D shapes presented in different orientations, and know that rectangles, triangles, cuboids and pyramids are not always similar to one another.</i></p> <p><i>Compose 2D and 3D shapes from smaller shapes to match an example, including manipulating shapes to place them in particular orientations.</i></p> <p>To recognise, find and name a half as 1 of 2 equal parts of an object or shape</p> <p>To recognise, find and name a quarter as 1 of 4 equal parts of an object or shape</p> <p>Number and Place Value (1 week) To count, read and write numbers to 100 in numerals</p> <p>To identify and represent numbers using objects and pictorial representations including the</p>	<p>Multiplication and Division (2 weeks) To solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher.</p> <p>To solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts.</p> <p>Fraction of number (2 weeks) To recognise, find and name a half as 1 of 2 equal parts of a quantity</p> <p>To recognise, find and name a quarter as 1 of 4 equal parts of a quantity.</p> <p>Time (2 weeks) To recognise and use language relating to dates, including days of the week, weeks, months and years</p> <p>To tell the time to the hour and half past the hour and draw the hands on a clock face to show these times.</p> <p>To sequence events in chronological order using language</p>	<p>Addition and Subtraction (2 Weeks) <i>Read, write and interpret equations containing addition (), subtraction () and equals () symbols, and relate additive expressions and equations to real-life contexts</i></p> <p>To represent and use number bonds and related subtraction facts within 20</p> <p>To add and subtract one-digit and two-digit numbers to 20, including 0</p> <p>To solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as $7 = ? - 9$.</p> <p>Measures (3 Weeks) To compare, describe and solve practical problems for:</p> <ol style="list-style-type: none"> lengths and heights [for example, long/short, longer/shorter, tall/short, double/hal] mass / weight capacity and volume time <p>To measure and begin to record the following:</p> <ol style="list-style-type: none"> lengths and heights mass/weight capacity and volume time (hours, minutes, seconds) <p>Position and Direction (1 Week)</p>	<p>Number and Place Value (1 weeks) To count, read and write numbers to 100 in numerals</p> <p>To identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least</p> <p>To given a number, identify 1 more and 1 less</p> <p>Calculations (2 weeks) To solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts.</p> <p>To add and subtract one-digit and two-digit numbers to 20, including 0</p> <p>To solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as $7 = ? - 9$</p> <p>Money including Calculations (1 week) To recognise and know the value of different denominations of coins and notes</p> <p>Shape (2 weeks) <i>Recognise common 2D and 3D shapes presented in different orientations, and know that rectangles, triangles, cuboids and pyramids are not always similar to one another.</i></p>	<p>Calculations including those introduced in Year 2 (2 weeks) To solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts.</p> <p>To add and subtract one-digit and two-digit numbers to 20, including 0</p> <p>To solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as $7 = ? - 9$</p> <p>Year 2: To add and subtract numbers using concrete objects, pictorial representations, and mentally, including:</p> <ol style="list-style-type: none"> a two-digit number and 1s a two-digit number and 10s 2 two-digit numbers adding 3 one-digit numbers <p>Year 2: To solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts.</p> <p>Fractions (2 weeks) To recognise, find and name a half as 1 of 2 equal parts of an object, shape or quantity</p> <p>To recognise, find and name a quarter as 1 of 4 equal parts of an object, shape or quantity.</p>

<p>To represent and use number bonds and related subtraction facts within 20</p> <p>To add and subtract one-digit and two-digit numbers to 20, including 0</p> <p>To solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as $7 = ? - 9$.</p> <p>Money (2 weeks – 1 week recognition and 1 week Calculations)</p> <p>To recognise and know the value of different denominations of coins and notes</p>	<p>number line, and use the language of: equal to, more than, less than (fewer), most, least</p> <p>To given a number, identify 1 more and 1 less</p>		<p>To describe position, directions and movements, including whole, half, quarter and three-quarter turns.</p>	<p>Compose 2D and 3D shapes from smaller shapes to match an example, including manipulating shapes to place them in particular orientations.</p> <p>To recognise, find and name a half as 1 of 2 equal parts of an object or shape</p> <p>To recognise, find and name a quarter as 1 of 4 equal parts of an object or shape</p>	<p>Time (2 weeks)</p> <p>To recognise and use language relating to dates, including days of the week, weeks, months and years</p> <p>To tell the time to the hour and half past the hour and draw the hands on a clock face to show these times.</p> <p>To sequence events in chronological order using language</p>
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RTPC Key Concept Focus Ongoing Fluency Focus Calculation Focus